

### *Gaming League*

Members will become aware of the different scholarship offerings, while learning and enhancing their cognitive, communication, teamwork, emotional, and social skills while building sportsmanship.

### *Drawing and Painting*

Allows members to explore drawing with various colored media including markers, colored pencils, ink and wash, acrylic paint, and mixed media techniques.

### *Intro to Fine Arts*

Members will explore all aspects of the fine arts including collaborating to compete in the BGCA visual and fine arts competitions. Members will also integrate with other programs such as performing arts to participate in their artistic needs.

### *Intro to the Theater*

Introduces and explores theater from page to stage as a live performing art. Topics include the relationship between theater, theater tech, dramatic structure, theatrical representation, and the crafts of theater artists such as directors, designers, playwrights, and actors.

### *Theater and the Stage*

Members will work with professional artists from COCA and the Black Repertory on a weekly basis to explore the theater making process from start to finish.

### *Music Studio*

Members will receive instruction on engineering audio production, songwriting, musical instrumentation, and explore all phases of musical creation.

### *Lyricism 101*

Teens will participate in creative activities that build and expand their literary skills while being exposed to the art of hip hop, particularly cipher culture.

### *Publishing and Copyright*

Publishing and Copyright program teaches members how to protect their creative works and provides an overview of the music business structure. Members will also learn about topics such as royalties, song writing contracts, and an overview of publishing companies.

### *Fashion Design*

Learn elements and principles of design, creating a logo, articles of clothing, 2D and 3D design and various art techniques.

### *Marketing Design*

Develop technical proficiency in image composition, corporate branding, and color theory in order to execute their own creative ideas and translate a company's needs into a finished product. Projects will cover different aspects of communication and utilize graphic design software.

### *Multi Media Design*

Create an interactive media community service project involving the creation of a logo, letterhead, Branding Style Guideline, brochure, magazine ad, and PowerPoint presentation.

### *Innovation Technology*

Members explore several avenues of technology such as 3D printing, coding, robotics, and graphic design. Structurally, this program prepares members for success in the technology field for career development and for just hobbies.

### *STEM*

Through science, technology, engineering, and math, members test theories in fun ways to expand their minds and find different avenues in which they can use the information obtained in the activities for everyday situations.

### *Who We Are*

For over 50 years, Boys & Girls Clubs of Greater St. Louis has been providing after-school, teen, sports and summer programs to youth in the St. Louis area while also providing a safe place for them to learn and grow. The Clubs serve youth across the region at twelve locations, including (Adams Park Club, Boys & Girls Club of Bethalto, Boys & Girls Club of Lovejoy, Hazelwood Elementary School Club, Herbert Hoover Club, Mathew-Dickey Boys' and Girls' Club, Normandy High School, O'Fallon Park Club, Riverview Gardens Club, Roosevelt High School, Hazelwood Southeast Middle School Club and the Teen Center of Excellence). We also operate Mentor St. Louis and the St. Louis Internship Program.



BOYS & GIRLS CLUBS  
OF GREATER ST. LOUIS



TEEN CENTER OF

*Excellence*

[www.bgcstl.org](http://www.bgcstl.org)

\*Programs offered vary by the day, please contact the Club for additional details

[www.bgcstl.org](http://www.bgcstl.org)

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The \$12.4M Teen Center of Excellence is one of the first in the country and will serve all teens ages 12-18, giving them a safe and prolific place to go each day after school and during the summer.

In search of a solution to the problems facing too many metro area children, Boys & Girls Clubs of Greater St. Louis was encouraged by civic leaders to expand services in neighborhoods with extreme scarcity of quality youth programming which led to the building of a Teen Center. The 26,856 square-foot facility is strategically located on West Florissant Avenue surrounded by four school districts and houses a nutrition education center, outdoor garden, gymnasium, intellectual commons, theater, green and drama room, fitness zone, gaming room, music and art studio, innovation center and office space.

The Teen Center of Excellence provides a climate that is positive, respectful, innovative, and disciplined while concomitantly focusing on excellence for all to achieve success. Students will realize memorable student-centered experiences that specifically targets the development of critical thinking, communication, collaboration, and creativity. The Center's staff is experienced, highly credentialed and share the vision of the Center.

Programming will include an emphasis on health & wellness (ie yoga, healthy habits, open gym), education & workforce development (ie college tours, ACT/SAT prep, tutoring, job readiness, internships and summer employment), STEAM (ie visual and performing arts, coding, app creation, robotics) and, leadership & civic engagement (ie, community service, character programs, advocacy training). Read more about the programs available in this brochure and register your child today for \$25.



### *Power Hour*

Designed for members to check in, complete homework, one-on-one tutoring, and transition from school to Teen Center activities.

### *St. Louis Internship Program (SLIP)*

The St. Louis Internship Program (SLIP) provides hope and opportunity for high school students in financial need through paid summer internships, intensive work readiness training, and year-round college and career planning, in partnership with businesses and community organizations, and to build the St. Louis community by developing motivated, well-trained, and talented future employees.

### *ACT/SAT Prep*

Focuses on practice tests to understand strategies and test taking tips to prepare for the ACT and SAT.

### *Career Launch*

BGCA's jobs readiness and career program for teens to explore a broad range of career areas and interests to identify skills and education needed for their particular career path.

### *Diplomas to Degrees*

Preparing teens to succeed as they pursue post-secondary credentials for the modern workforce.

### *Triple Play*

Builds the skills a young person needs to make healthy choices through cooperative, group-based activities.

### *Be a STAR*

Focuses on bullying prevention and encourages young people to treat each other with respect through education and grassroot initiatives.

### *SMART Girls*

A small-group health, fitness, prevention/education, and self-esteem enhancement program designed to meet the development needs of girls.

### *SMART Moves*

A supplement to the SMART Girls and Passport to Manhood programs helping teens learn to achieve mutually supportive relationships free of violence and abuse.

### *Passport to Manhood*

Consists of 14 sessions that focus on various aspects of manhood through a personal journey of maturation and growth.

### *Civic Engagement*

Members will learn about their rights and responsibilities as citizens at the local, state, and national levels in the community. Also, members will develop their skill sets to make decisions, organize, and lead the way to make positive changes in community.

### *Financial Literacy*

Members develop financial literacy skills to prepare them to responsibly budget, spend, save, and invest money as well as make career and financial decisions that will positively impact their livelihood.

### *Healthy Habits*

Focuses on making choices that support a healthy eating pattern and physical wellness. This program is made up of interactive activities that develop a young person's ability, confidence and motivation to eat healthy for life.

### *TCOE Snack Bar*

Members will learn how to manage inventory, budgets, and entrepreneurship for opportunities to prepare for job readiness and civic engagement.

### *Gardening*

Members will explore the basics of growing nutritious fruits and vegetables from seed to harvest, with a hands on approach. Gardening will work in conjunction with Healthy Habits with a focus on nutrition and preparation of healthy meals, utilizing the plants we grow.

### *Keystone Club / Torch Club*

A dynamic teen program that affords teens the opportunity to gain valuable leadership and experience.

## *Pillars Of Excellence*

• LEADERSHIP & CIVIC ENGAGEMENT • SCIENCE, TECHNOLOGY, ENGINEERING, ARTS AND MATH (STEAM) • EDUCATION & WORKFORCE READINESS • HEALTH & WELLNESS